

Gamania Group Announced Unaudited Consolidated Revenue in October 2025

Unit: NT\$ thousand

Monthly	Oct. 2025	Sep. 2025	MoM %
Revenue	599,270	648,788	-8%
Monthly	Oct. 2025	Oct. 2024	YoY %
Revenue	599,270	835,987	-28%
Cumulative	YTD as of October 2025	YTD as of October 2024	Cumulative YoY %
Revenue	7,671,236	9,836,739	-22%

Gamania Group's consolidated revenue for October 2025 was NT\$599 million, down 8% MoM and 28% YoY. The decline was mainly due to the seasonal slowdown in the gaming market. During the month, online activities focused on content updates with smaller-scale revisions and extended event cycles to maintain player engagement. Cumulative consolidated revenue for the first ten months of 2025 reached NT\$7.67 billion, representing a 22% decrease YoY, or a 19% decrease excluding the impact of "GASH POINT Co., Ltd." consolidation last year.

In October, key titles including *MapleStory*, *Lineage M*, *Tree of Savior M*, and *Dragon Nest* launched updates to drive seasonal engagement. Within the Group's entertainment ecosystem, the Gamania Original announced 《結緣金》, Taiwan's first AI virtual idol reality show, showcasing Gamania's creative IP and technological innovation. The entertainment community platform hidol introduced an "AI Voice Alarm" feature to enhance personalized interaction and strengthen user stickiness. Meanwhile, gamania CloudForce participated in a medical seminar to explore emerging cybersecurity opportunities in the healthcare sector.

Gamania Group will celebrate its 30th anniversary through a collaboration project with a well-known bar brand, combining its entertainment services with experiential installations to expand consumer interaction and brand engagement. Gamania Cheer Up Foundation will host its first "Adventure Annual Forum," bringing together cross-domain leaders to share

insights on corporate innovation and positive social impact. In gaming, *Tree of Savior M* and *Elsword* will launch new updates and limited-time events to sustain player momentum. The Group also continues to expand cross-domain applications — the MOJOIN comics and novel platform will debut “Hear What You Read,” a cross-media music collaboration featuring Golden Melody Award-winning artists and lyric poets to create theme songs for original stories. In AI innovation, Vyin AI partnered with a leading restaurant group to develop an AI voice reservation assistant with human-like speech, further extending its commercial AI applications.