

Gamania Reports Financial Results of the first quarter of 2008

Taipei, Taiwan, R.O.C., April 22, 2008 — Gamania Digital Entertainment Co., Ltd. ("Gamania" or the "Company") (OTC: 6180) today announced its consolidated revenues of NT\$985,239 thousand, gross margin of NT\$486,309 thousand with gross margin rate approximately 49.36%, operating income of NT\$141,996 thousand, net income of NT\$112,078 thousand, and earnings per share (EPS) NT\$0.78 for the first quarter of year 2008 based on reviewed consolidated financial statements.

Unit: NT\$ Thousand, except EPS	1Q 2008	4Q 2007	QoQ	1Q 2007	YoY
Operating Revenues	985,239	872,633	12.90%	856,126	15.08%
Operating Cost	(498,930)	(498,872)	0.01%	(434,058)	14.95%
Gross Margin	486,309	373,761	30.11%	422,068	15.22%
Operating Expenses	(344,313)	(292,670)	17.65%	(291,072)	18.29%
Operating Income	141,996	81,091	75.11%	130,996	8.40%
Non-operating Income (Expenses)	6,588	(18,165)	-	16,428	-59.90%
Profit before Income Tax	148,584	62,926	136.12%	147,424	0.79%
Income Tax Benefit (Expenses)	(36,506)	(7,888)	362.80%	(30,921)	18.06%
Consolidated Net Income Attributable to:	112,078	55,038	103.64%	116,503	-3.80%
Minority Interest	507	410	23.66%	(1,576)	-
Shareholders	111,571	54,628	104.24%	118,079	-5.51%
Earnings per Share(NT\$)	0.78	0.29	-	0.83	-

Source: Audited consolidated financial statements and report of year 2007; Reviewed financial statements of first quarter of year 2007 & 2008.

The total consolidated revenues for the first quarter of year 2008 grew an increase of 12.90% quarter-over-quarter driven by seasonal factor. Gamania and its subsidiaries in Japan and Hong Kong all performed a growth on revenues. The revenues of Gamania hit a historical high with a rose of 15.57% quarter-over-quarter driven by the stable performance generated by existing titles such as "**Lineage 1**" and "**Maple Story**". Moreover, Gamania Japan's revenues increased 9.90% quarter-over-quarter with the strong contribution from new title "Bright Shadow". The operating income and pretax income largely increased 75.11% and 136.12% on quarter-over-quarter basis with the robust of operating performance and proper control of operating expenditure.

On the year-over-year basis, the operation of Gamania and several of its subsidiaries reflected stable growth contributed by diversified products. The revenues of Gamania itself rose 12.03% year-over-year with the contribution from existing titles such as "**Lineage 1**" and "**Maple Story**". Gamania's subsidiary "Taiwan Index Incorporation" grew 14.56% year-over-year with newly-launched music casual game "**Dance**". Gamania Japan's revenues increased 32.01% year-over-year with the strong contribution from new title "**Bright Shadow**". Gamania Hong Kong's revenues climbed 76.94% year-over-year, benefited from new titles' contribution of "**Getamped**", "**Maple Story**" and etc.

The gross margin rate remained essentially stable compared with that of the same period of previous year. The operating expenses rate grew by 1% both on quarter-over-quarter and year-over-year basis, respectively. With appropriate control over the operating expenditures, the operating income grew simultaneously with the upturn of revenues with an increase of 8.40% year-over-year. The pre-tax income was similar to the level of previous year with the realized gain on disposal of the partial shares of "NC Taiwan Co., Ltd" recognized in the first quarter of 2007.

Based on current outlook, the management team expects to further improve operating performance by implementing diversified product strategy to meet more requirements from the broad clients. Self-developed 3D MMORPG "**Zodiac**" launched in mid-March and several new titles in pipeline such as "**Counter Strike On-line**" and "**Fantasy Earth Zero**" would gradually contribute revenues afterwards.