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Gamania Group Announced Unaudited Consolidated Revenue in December 2025

Unit: NT\$ thousand

Monthly	Dec. 2025	Nov. 2025	MoM %
Revenue	689,707	537,756	28%
Monthly	Dec. 2025	Dec. 2024	YoY %
Revenue	689,707	608,873	13%
Cumulative	Cumulative 2025	Cumulative 2024	Cumulative YoY %
Revenue	8,898,699	11,076,491	-20%

Gamania Group today reported consolidated revenue of NT\$690 million for December 2025, representing a 28% increase MoM and a 13% increase YoY. The growth was primarily driven by the continued popularity of major winter expansion updates for its popular PC online game, which brought monthly active users levels back to peak season standards. The consolidated revenue for the full year 2025 reached approximately NT\$8.9 billion, a 20% decrease YoY, mainly due to the impact of market competition and a high base period in the gaming sector.

Review of December Operations

In December, MapleStory initiated its winter expansion ahead of schedule, while Dragon Nest, Mabinogi, and Lineage M also rolled out significant updates to boost player engagement. In the pan-entertainment segment, the social platform hidol, centered on emotional experience, launched voice memory recording to enhance social interaction. Furthermore, Gamania's e-commerce platform, gamania Shopping, deepened its focus on the fan economy by collaborating with a renowned VTuber talent agency to host a virtual boy group concert, integrating merchandise sales and offline interaction to foster a two-way support culture. Additionally, the Group continued to adopt innovative technology to enhance global investor relations development. By utilizing automation tools and AI analysis to optimize data accuracy and integrating visual and interactive financial reports, Gamania upheld high standards for corporate governance and information transparency. This commitment was recognized with four international awards from two major global IR organizations, "IR Impact" and "IR Society," in 2025.

January Outlook

Looking ahead to January, Lineage REMASTERED, MapleStory, and War of Prasia are scheduled to launch successive expansion content, aiming to sustain player momentum. The Group is also strategically capitalizing on promotional opportunities. gamania Shopping is collaborating with a well-known girl group to release exclusive co-branded ticket packages for the Taipei Game Show, combining limited-edition merchandise with exclusive interactions to expand its cross-industry customer base. Meanwhile, hidol will host anniversary-themed events for a popular boy group to continually enhance platform stickiness.