



## Gamania Reports Financial Results for the First Quarter ended March 31<sup>st</sup>, 2010

Taipei, Taiwan, R.O.C., April 28, 2010 — Gamania Digital Entertainment Co., Ltd. (OTC: 6180) today announced its consolidated quarterly operating revenues of NT\$1,395,887 thousand, gross profit of NT\$686,032 thousand with gross margin 49.15%, operating income of NT\$195,312 thousand, net income of NT\$109,841 thousand, and earnings per share (EPS) NT\$0.73 for the first quarter ended March 31<sup>st</sup>, 2010 based on reviewed financial statements.

<i>(In NT\$ thousands, except per share data)</i>	1Q10	1Q09	YoY
<b>Operating Revenues</b>	1,395,887	1,363,614	2.37%
<b>Operating Cost</b>	(709,855)	(654,091)	8.53%
<b>Gross Profit</b>	686,032	709,523	(3.31%)
<b>Operating Expenses</b>	(490,720)	(492,492)	(0.36%)
<b>Operating Income</b>	195,312	217,031	(10.01%)
<b>Non-operating Income (Expenses)</b>	(37,043)	(58)	63,767.24%
<b>Profit before Income Tax</b>	158,269	216,973	(27.06%)
<b>Income Tax Benefit (Expenses)</b>	(46,004)	(46,685)	(1.46%)
<b>Net Income</b>	112,265	170,288	(34.07%)
<b>Net Income attributable to:</b>			
Minority Interest	2,424	4,980	(51.33%)
Holders of ordinary shares	109,841	165,308	(33.55%)
<b>Earnings per Share(NT\$)</b>	0.73	1.13	-

Source: Reviewed consolidated financial statements for the period ended Mar. 31, 2009 and 2010

Operating revenues for the first quarter of 2010 reached a record high of NT\$1,395,887 thousand, an increase of 18.51% quarter-over-quarter and 2.37% year-over-year. The year-over-year increase was primarily due to the solid performance of Gamania's parent company and its subsidiaries, Gamania Hong Kong and Taiwan Index Corp. The operating revenues of aforementioned three entities all hit record high. The operating revenues of Gamania's parent company increased by 2.85% year-over-year, mainly due to the ongoing popularity of its flagship titles "Lineage", "Maple Story", and "Counter Strike Online". Meanwhile, Gamania Hong Kong's revenue increased by 14.15% year-over-year, mainly aided by the strong contribution of "Counter Strike Online" and "Elsword". Moreover, revenue of Taiwan Index Corp. increased by 14.86%



year-over-year, primarily benefited from the solid contribution of “*Elsword*” and its newly released title “*Loong*”.

Operating expenses decreased slightly year-over-year due to the successful implementation of cost control procedures. Net income attributable to holders of ordinary shares decreased by 33.55% year-over-year. The decrease was primarily due to the decrease in gross profit as well as the increase in one-time write-off. The write-off was mainly resulted from the termination of two existing titles.

Looking into the second quarter of 2010, Gamania is expected to further boost its growth momentum through the release of expansion packs for its flagship titles, “*Lineage*”, “*Maple Story*”, “*Counter Strike Online*”, and “*Elsword*”. The full quarter contribution of “*Loong*”, coupled with the newly released “*XW Hero*”, would also fuel the growth. Besides, “*Hero 108 Online*” will begin closed beta test on May 11, 2010 in the U.S. and launch in the third quarter of 2010.