

## Gamania Group Announced Unaudited Consolidated Revenue in March 2026

Unit: NT\$ thousand

Monthly	Mar. 2026	Feb. 2026	MoM %
Revenue	645,349	849,959	-24%
Monthly	Mar. 2026	Mar. 2025	YoY %
Revenue	645,349	912,156	-29%
Cumulative	Cumulative 2026	Cumulative 2025	Cumulative YoY %
Revenue	2,590,986	2,883,043	-10%

Gamania Group today announced its unaudited consolidated revenue of NT\$645 million for March 2026, representing a 24% decrease MoM and a 29% decrease YoY. The decline was primarily attributed to fewer paid activities as the post-Lunar New Year holiday period led to the main PC online games entering off-season versions. Nevertheless, through optimizing high-retention event content, the number of active users steadily rebounded MoM. The accumulated unaudited consolidated revenue for the January to March period reached NT\$2.59 billion, representing a 10% decrease YoY.

### Review of March Operations

- **Gaming Updates:** In March, Lineage REMASTERED launched a new dungeon, boosting player experience and activity.
- **Pan-Entertainment Expansion:** The comic and novel platform MOJOIN collaborated with its popular in-house IP to create a pop-up café and limited-edition merchandise, validating the commercial extension potential of original content in offline scenarios.
- **Original Content and AI:** The Gamania Original participated in a key Taiwanese AI exhibition, showcasing the application of customized virtual humans in pan-entertainment marketing to expand outreach to corporate clients.
- **Social Platform:** The social platform hidol attracted precise audiences and drove new user growth with its celebrity-fan personality quiz.

- **Enterprise Services:** For enterprise services, gamania CloudForce hosted a Cyber Security Leaders' Strategy Event, exchanging insights with cybersecurity decision-makers from prominent industries like retail, chain restaurants, and tourism to deepen high-potential client relationships.

## April Outlook

- **Gaming Updates:** The Group's flagship game Lineage M will undergo a major update and launch a new server. MapleStory and Elsword will initiate collaborations with well-known anime IPs to seize promotional activity opportunities.
- **Pan-Entertainment Applications:** The Group's original AI virtual idol, the temple girl "Miya kien," will participate in the "Baishatun Mazu Pilgrimage". This marks the first time a virtual character has been incorporated into a major physical cultural event in Taiwan, demonstrating the multi-faceted extension capabilities of the original IP.
- **GO NEXT Initiative:** In alignment with the Group's core spirit of "Dare to Challenge", the Gamania Cheer Up Foundation will host the "Gamania Coast to Peak Ultramarathon." Combining Taiwan's historically and culturally rich "Mountains to Sea National Greenway", this highly challenging ultra-marathon will invite elite runners from both domestic and international circuits and will, for the first time, open public registration for the challenge category, actively promoting the GO NEXT adventure initiative.